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## WHAT IS CLAIMED IS:

- 1. A method for providing stream linking in audio/video disk media,
- 2 comprising:
- when additional reading or writing locations in streams are desired, sending a
- 4 linked stream request with a number of a primary stream;
- 5 initiating a linked stream that is linked to the primary stream;
- setting a pointer for the linked stream to the same location as a pointer for the primary stream; and
  - during operation, processing the pointers for both the linked stream and the primary stream.
    - 2. The method of claim 1 wherein the setting of a pointer for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
  - 3. The method of claim 1 wherein the linked stream inherits a beginning and ending address from the primary stream.
    - 4. The method of claim 1 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
- The method of claim 4 wherein a passed pointer warning is set when
   the linked stream read AV pointer passes the primary stream write AV pointer.
- 1 6. The method of claim 1 wherein a stream may not be linked to a linked 2 stream.

- 7. The method of claim 1 wherein the linked stream is disabled when the
   primary stream is disabled.
- 1 8. The method of claim 1 wherein the linked stream and the primary 2 stream may be read and written to simultaneously.
- 1 9. The method of claim 1 wherein the linked stream and the primary 2 stream each include a read audio/video pointer and a write audio/video pointer.
- 1 10. The method of claim 9 wherein the read audio/video pointer points to 2 the next sector to read from and the write audio/video pointer points to the next 3 sector to write to.
- 1 11. The method of claim 1 further including moving the pointers with a command.

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1	12.	A remote multimedia server,	comprising:
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- a mass storage library for storing a plurality of multimedia programs each segmented into at least one audio/video stream;
- transmission means for transmitting the at least one audio/video stream to a communication channel; and
- 6 a local media control system, comprising:
- a direct access storage device including at least one data storage disk;
   and

a controller for processing the coordinating writing of the at least one audio/video stream received from the communication channel to the data storage disk, and for coordinating reading of the at least one audio/video stream from the data storage disk, the controller providing stream linking in audio/video disk media by sending a linked stream request with a number of a primary stream when additional reading or writing locations in streams are desired, initiating a linked stream that is linked to the primary stream, setting a pointer for the linked stream to the same location as a pointer for the primary stream, and, during operation, processing the pointers for both the linked stream and the primary stream.

- 13. The remote multimedia server of claim 12 wherein the setting of a pointer for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
- 14. The remote multimedia server of claim 12 wherein the linked stream inherits a beginning and ending address from the primary stream.

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- 1 15. The remote multimedia server of claim 12 wherein the linked stream
  2 and the primary stream each include a read audio/video pointer and a write
  3 audio/video pointer.
- 1 16. The remote multimedia server of claim 15 wherein a passed pointer 2 warning is set when the linked stream read AV pointer passes the primary stream 3 write AV pointer.
- 1 17. The remote multimedia server of claim 12 wherein a stream may not 2 be linked to a linked stream.
  - 18. The remote multimedia server of claim 12 wherein the linked stream is disabled when the primary stream is disabled.
  - 19. The remote multimedia server of claim 12 wherein the linked stream and the primary stream may be read and written to simultaneously.
  - 20. The remote multimedia server of claim 12 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
  - 21. The remote multimedia server of claim 20 wherein the read audio/video pointer points to the next sector to read from and the write audio/video pointer points to the next sector to write to.
- 1 22. The remote multimedia server of claim 12 further including moving the 2 pointers with a command.

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- 1 23. A direct access storage device, comprising:
- 2 at least one data storage disk; and
- 3 a controller for processing the coordinating writing of the at least one 4 audio/video stream received from the communication channel to the data storage 5 disk, and for coordinating reading of the at least one audio/video stream from the 6 data storage disk, the controller further providing stream linking in audio/video disk 7 media by sending a linked stream request with a number of a primary stream when 8 additional reading or writing locations in streams are desired, initiating a linked 9 stream that is linked to the primary stream, setting a pointer for the linked stream to 10 the same location as a pointer for the primary stream, and, during operation,

processing the pointers for both the linked stream and the primary stream.

- 24. The direct access storage device of claim 23 wherein the setting of a pointer for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
- 25. The direct access storage device of claim 23 wherein the linked stream inherits a beginning and ending address from the primary stream.
- 26. The direct access storage device of claim 23 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
- 27. The direct access storage device of claim 26 wherein a passed pointer warning is set when the linked stream read AV pointer passes the primary stream write AV pointer.

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- 1 28. The direct access storage device of claim 23 wherein a stream may 2 not be linked to a linked stream.
- 1 29. The direct access storage device of claim 23 wherein the linked stream 2 is disabled when the primary stream is disabled.
- 1 30. The direct access storage device of claim 23 wherein the linked stream 2 and the primary stream may be read and written to simultaneously.
- 1 31. The direct access storage device of claim 23 wherein the linked stream
  2 and the primary stream each include a read audio/video pointer and a write
  3 audio/video pointer.
  - 32. The direct access storage device of claim 31 wherein the read audio/video pointer points to the next sector to read from and the write audio/video pointer points to the next sector to write to.
  - 33. The direct access storage device of claim 23 further including moving the pointers with a command.

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- 1 34. An article of manufacture comprising a program storage medium 2 readable by a computer, the medium tangibly embodying one or more programs of 3 instructions executable by the computer to perform a method for providing stream 4 linking in audio/video disk media, the method comprising: when additional reading or writing locations in streams are desired, sending a 5 linked stream request with a number of a primary stream; 6
- 7 initiating a linked stream that is linked to the primary stream; 8 setting a pointer for the linked stream to the same location as a pointer for the 9 primary stream; and

during operation, processing the pointers for both the linked stream and the primary stream.

- The article of manufacture of claim 34 wherein the setting of a pointer 35. for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
- 1 36. The article of manufacture of claim 34 wherein the linked stream 2 inherits a beginning and ending address from the primary stream.
- The article of manufacture of claim 34 wherein the linked stream and 37. the primary stream each include a read audio/video pointer and a write audio/video 2 3 pointer.
- 1 38. The article of manufacture of claim 37 wherein a passed pointer 2 warning is set when the linked stream read AV pointer passes the primary stream 3 write AV pointer.

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- 1 39. The article of manufacture of claim 34 wherein a stream may not be 2 linked to a linked stream.
- 1 40. The article of manufacture of claim 34 wherein the linked stream is 2 disabled when the primary stream is disabled.
- 1 41. The article of manufacture of claim 34 wherein the linked stream and 2 the primary stream may be read and written to simultaneously.
- 1 42. The article of manufacture of claim 34 wherein the linked stream and 2 the primary stream each include a read audio/video pointer and a write audio/video 3 pointer.
  - 43. The article of manufacture of claim 42 wherein the read audio/video pointer points to the next sector to read from and the write audio/video pointer points to the next sector to write to.
- 1 44. The article of manufacture of claim 34 further including moving the 2 pointers with a command.